



Standard 8 Reflection on Zap Nanners - Angela Jurgensen

I have chosen a game instruction I collaborated on in order to play a game with an electronic tool called Makey Makey. My portions were the actual game mechanics, writing the game instructions and the graphics. This was simplified as we needed to present to class, but ideally, it could be played as a board game.

I believe that each one of us must help as they can, using the tools they have available. One of my strengths is preparing print material; I am also an avid gamer, of all kinds, from board games to electronics. As a teacher, I will continue making enrichment activities and games, as this is one of the most fun things about prepping for class. But I do not intend to “hog” these just for me. I like sharing what I know with everyone.

This evidence is important as it shows my commitment to contributing to the profession. I want to be able to help beginning teachers by providing creative ideas for their lessons, and contribute in other ways through the creation of workshops to teach creative writing, publishing, sewing, dancing or anything else that is needed.

How are materials currently shared between the teachers?